Conceptual Models of Production Processes



The Digital Production Designer: an environment to conceptually design production process model-value functionality

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Flexible manufacturing systems



Flexible manufacturing system (FMS)

- manufacturing systems able to reconfigure themselves
- rapid reconfiguration
- multiple types of products.

• A FMS consist of:

- a set of workstations
 - Automatic execution of large sets of operations machine flexibility
 - Cope with large-scale changes in **volume**, **capacity**, or **capability** demands.
- a material handling system
 - flexible conveyors, automated guided vehicles (AGV) and loading-unloading robots routing flexibility
 - changed to produce new product types, change the order of operations.
- a complex command and control system orchestrates the cooperation

Example





Targets



- Layout design
 - Model of the manufacturing line
 - Workstation with capabilities
 - Material handling system
 - Analysis of volume, capacity and capability of the represented system
- Operation design Scheduling
- Automation Control system design

Layout Design Goals



- Connections & placement
- Assessment of general capabilities
- Design constraints
- Basic control loops

Digital Design Planner





Modelling Language for Manufacturing Processes . (MLMP)

DIGITAL DESIGN SKILLS FOR FACTORIES OF THE FUTUR













BeeUp / Petri net

Bee-Up 1.5 Modelling Toolkit (Admin) - [Test1 (EPC Model)]	- 🗆 X
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Petri net



FACTORIES OF THE FUTURE

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Scheduling





Scheduling principles

DIGIES OF THE FUTURE

- Scheduling
 - Time planning the tasks of multiple jobs and mapping them on the available resources
- Types of scheduling
 - Forward scheduling start with the time when resources become available to determine the due time.
 - Backward scheduling planning the tasks from the due time or required-by time to determine the start time On-line
 - Off-line
 - Single stage
 - Multistage
- The benefits of production scheduling include:
 - Process change-over reduction
 - Inventory reduction, leveling
 - Reduced scheduling effort
 - Increased production efficiency
 - Work load leveling
 - Accurate due date
 - Real time information

Scheduling

- Optimization problem represented by a triple $\alpha \mid \beta \mid \gamma$
 - α The design of the resources
 - β The running properties and constraints
 - γ The target function to be minimized
- α only 1 value of the following:
 - 1 There is only one machine
 - P_m There are *m* identical machines that run in parallel
 - *F_m* Flow shop with *m* machines, every job must be carried out on every machine in the same predetermined succession
 - J_m Job shop with m machines Each job must also be executed on every machine, but the succession is predetermined, but not necesary the same for all jobs
 - ▶ *O_m* Open shop with *m* machines. very order must be processed on every machine, but in arbitrary order
- β Can be empty or to have multiple values. Some examples:
 - p job have same processing tine on al machines
 - ▶ *d* job have same due dates
 - *pmnt* preemption job can be interrupted
- ► Y
- absence of an objective value is denoted by a single dash. This means that the problem consists simply in producing a feasible scheduling, satisfying all given constraints
- maximisation or minimisation of a combination (weighted sum) of completion time C_j, flow time F_j, Lateness L_j Throughput U_j, Tardiness T_j, Earlisness E_j



Scheduling



- ▶ is an NP problem for *m*>2
- Intensive researched domain
- need intensive mathematical support for solving

But

- modeling can qualitatively help understand and classify the scheduling problem ($\alpha \mid \beta \mid \gamma$)
- simulation can qualitatively and quantitatively validates the results and algorithms

Automation





Automation with Petri nets



- Supervisory control the process of limiting the action of a plant (described as an DES) to a set of safe, allowable or desirable behaviors
- Standard procedure of control design
 - theorem of controller synthesis described in [Moody98]
 - based on incidence matrix and constraint formulation
 - Transition observable and controllable or not
 - Constraints
 - Logical transition fires if
 - Non-timed constraints limit the tokens number in a place
 - ▶ Timed constraints transition fires after *x* seconds
- Deadlock control
 - Deadlock removal by design deadlock free nets siphon based methods
 - Deadlock avoidance trough

Summary



Methods and tools for

- Layout design MSML/Digital Design Planer Petri net/ BeeUp
- Operation design Scheduling MSML/Digital Design Planer and ?
- Automation Control system design Petri net/ BeeUp