The Industrial OMiLAB Innovation Corner in Vienna: Modelling of Intelligent Behaviour Dr. Robert Woitsch, BOC, Vienna, Austria

www.boc-group.com

A

Agenda



- Introduction
- The OMiLAB Innovation Corner
 - Setting of OMiLAB Innovation Corner
 - Actions within OMiLAB Innovation Corner
- The H2020 EU Project Change2Twin: Focus Business Model Creation
 - Usage of the OMiLAB Innovation Corner
 - Extension of he OMiLAB Innovation Corner
- The H2020 EU Project BIMERR: Focus on Organisational Model
 - Usage of the OMiLAB Innovation Corner
 - Extension of the OMiLAB Innovation Corner
- The FFG Project compIAI: Focus on Robot Interaction
 - Usage of the OMiLAB Innovation Corner
 - Extension of the OMiLAB Innovation Corner
- Reflection and Next Steps



Digital Environments in Action

An Introduction

Introduction

Mega Trend: Digital Transformation

http://reports.weforum.org/digital-transformation/

Digital Transformation via new Business Models

https://www.youtube.com/watch?v=fZ_JOBCLF-I

Digital Optimisation via improved Business Models

http://www.vrcoaster.com/



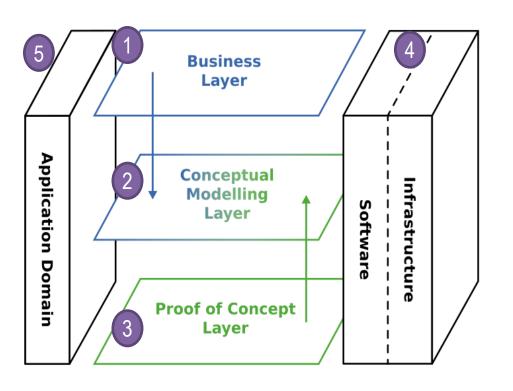
OMiLAB Innovation Corner



The Challenge for organisations is to identify those Al and & robotic services that support making **business** and avoid those digital services that raise risks, are incompliant, raise difficulties or do not pay off.

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OMiLAB – Open Innovation for Digital Transformation





Innovate, Develop and Evaluate Digital Services considering:

- 1. Scenario Layer using Scene2Model Environment
- 2. Conceptual Model Layer using the Bee-Up Tool
- 3. Run-time Layer using Dobot Magician, Makeblock mbot
- 4. Software using ADOxx, OLIVE, ...
- 5. Application Domain: i.e. Factory of the Future



The H2020 EU-Project Change2Twin: Focus on Business Model Creation

An Introduction

Project Fact Sheet

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#	Short Name	Country
1	<u>SINTEF</u>	Norway
2	<u>TTTECH</u>	Austria
3	<u>JOTNE</u>	Norway
4	<u>FB</u>	Poland
5	<u>TNO</u>	Netherlands
6	BOC	Austria
7	<u>UNIBO</u>	Italy
8	<u>CLOUDB</u>	Switzerland
9	<u>IR</u>	France

#	Short Name	Country
10	<u>HPCPSN</u>	Poland
11	<u>SPS</u>	Germany
12	<u>CORDIS</u>	Netherlands
13	<u>UNIT040</u>	Netherlands
14	AUTHOR-E	Netherlands
15	<u>ADDITIVE</u>	Netherlands
16	GRAPHENSTONE	Spain
17	<u>CT-Ingenieros</u>	Spain
18	<u>AETNA</u>	Italy

Funding: H2020-EU Project Project Type: I4MS IA Start: 01.06.2020 End: 31.05.2024 Project Budget: 8 960 414 EUR WWW.change2twin.eu



This project has received funding from the European Union's Horizon 2020 Research and Innovation Programme under Grant Agreement No. 951956.

The H2020 EU-Project: Change2Twin



"The main ambition of Change2Twin is to ensure that 100% of manufacturing companies in Europe have access to 100% of technologies needed to deploy a digital twin."

Change2Twin will adopt the best practices developed so far in <u>I4MS</u>:

- helping **manufacturing SMEs** in their digitalization efforts
- focusing on local support provided by Digital Innovation Hubs (DIH)
- Releasing cascade grants in two open calls:
- Specifically, we focus on three sub-objectives:
 - Developing and providing a truly end-to-end service to the manufacturing SMEs where the end user receives from its local, trusted party (DIH) a thorough analysis of the digitalization potential and a cross-border, ready-to-use recipe for implementation involving both components providers and an integrator.
 - Providing an architecture-agnostic technology marketplace with dedicated knowledge models supporting the DIH preparing the recipe for a complete solution in selecting the best components and most suitable providers for the SME.
 - Finding the minimal **interoperable model** facilitating modularity, composability and interchangeability of components used, regardless of the individual architectures or frameworks.

The H2020 EU-Project: Change2Twin



Use Case: Business Model Creation



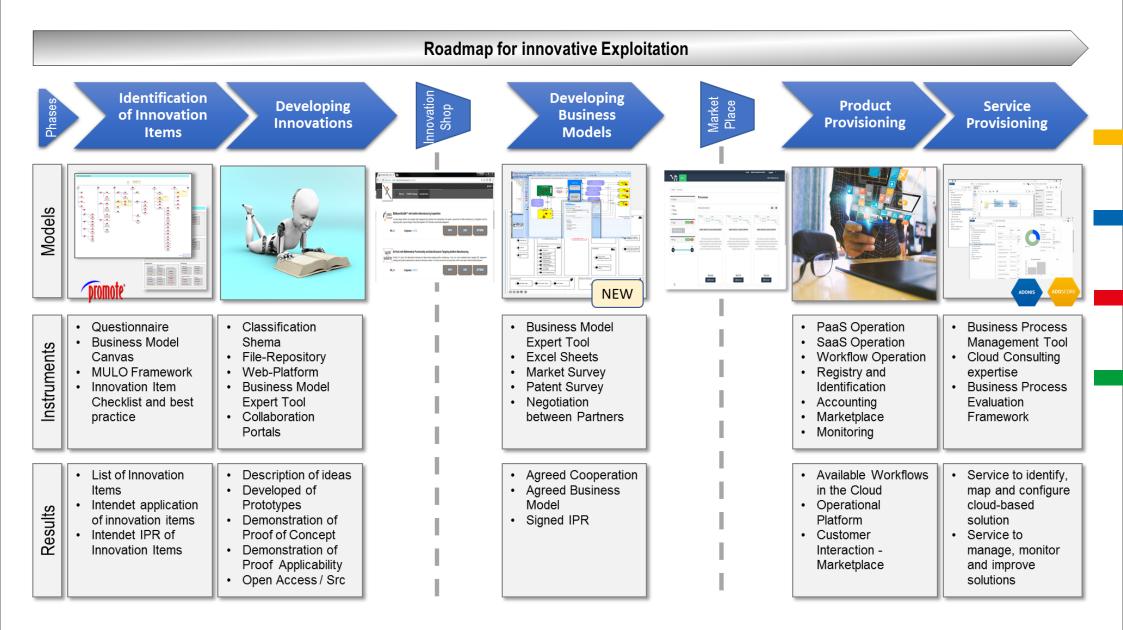
change2twin.eu

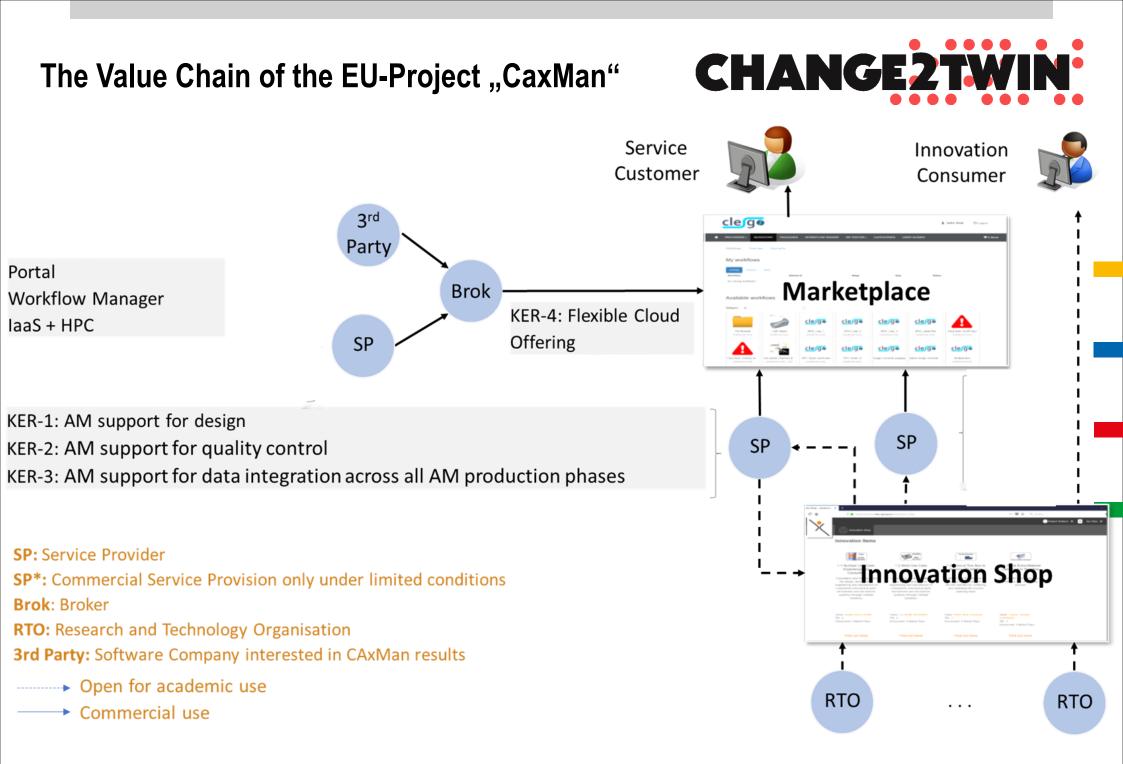


Which "Market-Models"? What Knowledge is Needed? How to extract that Knowledge?

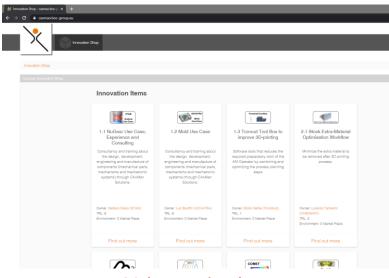
Roadmap for innovative Exploitation



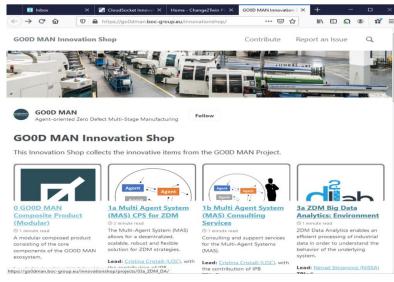


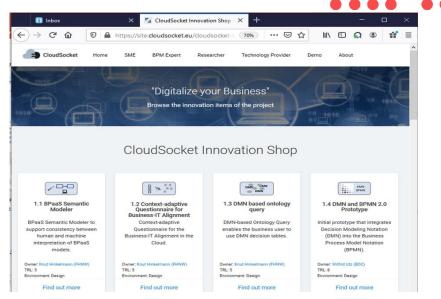


Some Innovation Shops form EU-Projec



23 Innovation Items https://caxman.boc-group.eu/innovation-shop





NG

16 Innovation Items https://site.cloudsocket.eu/cloudsocket-innovation-shop

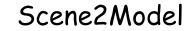
How to model such Innovation Shops? How to model Marketplaces? What Knowledge is Needed? How to extract that Knowledge?

15 Innovation Items https://go0dman.boc-group.eu/innovationshop/

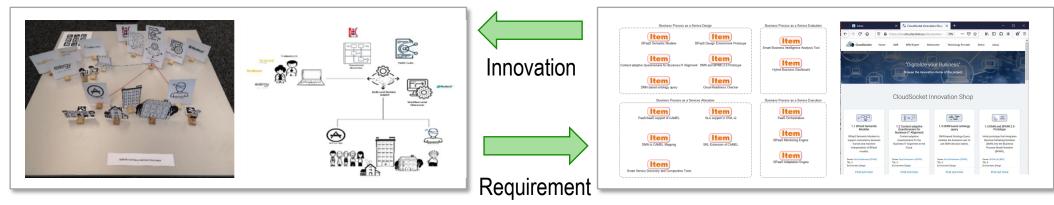
The H2020 EU-Project: BIMERR



OMiLAB Innovation Corner: Default Setting

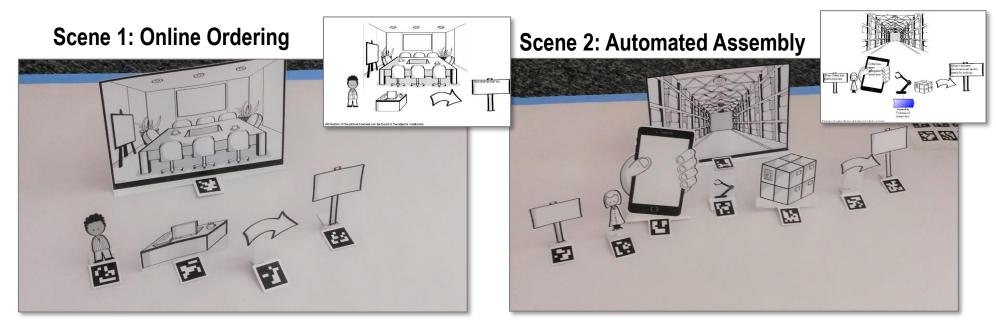


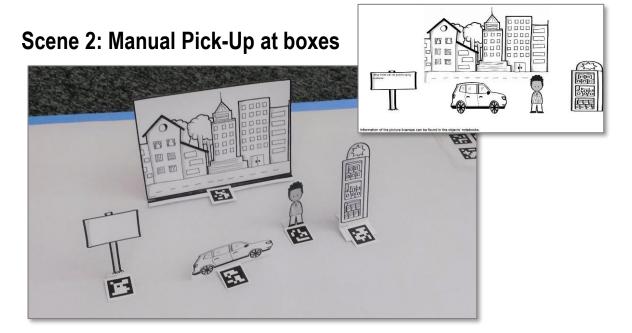
Model of Digital Offerings



Scene2Model Environment







The H2020 EU-Project: BIMERR

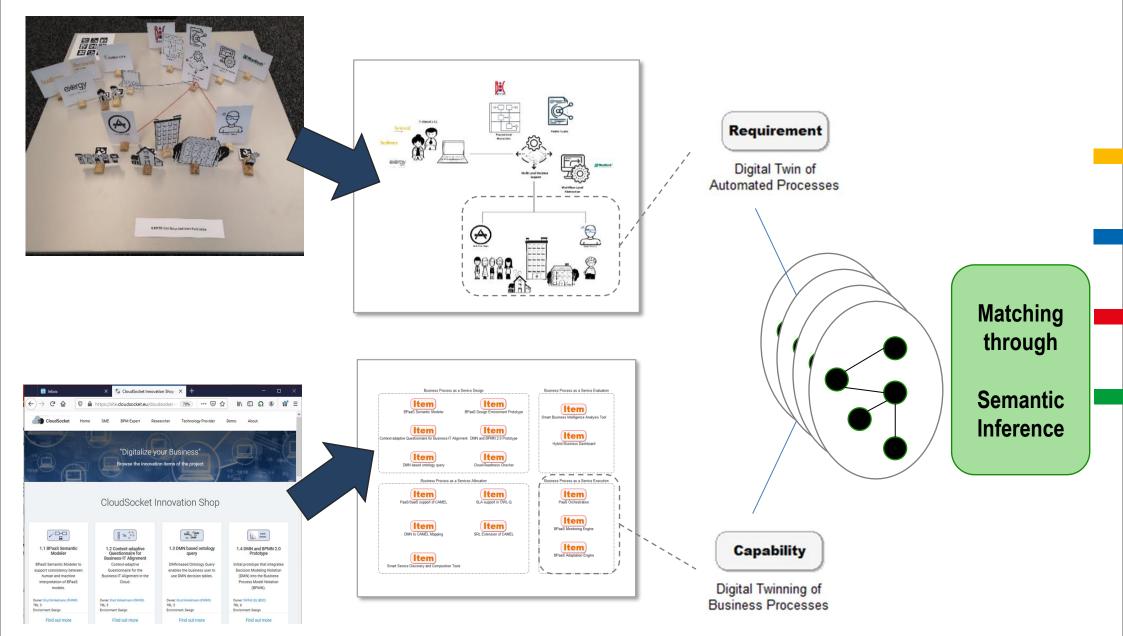


OMiLAB Innovation Corner: Project specific Extension

- Mdoelling "Digitalisation Offering"
- Scene2Model Semantic Extension
- Requiement and Capability Matching

Matching Requirements and Capabilities





CHANGE2TWIN Access to Results

CHANGE2 TW	62.2	e Download	Tutorial	Frequently Asked Questions	Develop Commun		entation	Contact
Overview	Downloads							
Groups	ltems	Description	Technology	Version	Introduction Video	Technical Explanation Video	Slides & Docu- mentation	Download
1. Marketplace								
	1.1 Marketplace Model	The workflows of the BPaaS Marketplace is modelled by a Cloud Broker, who has technical knowledge. A workflow is a composition of Cloud Services.						ADOxx 1.5 Exploitation Items v0.1.abl and ADOxx 1.5 Exploitation Items v0.1.adl
	1.2 Marketplace Landing Page	The workflows of the BPaaS Marketplace is modelled by a Cloud Broker, who has technical knowledge. A workflow is a composition of Cloud Services.						
2. Context Adaptive Questionnaire								
	2.1 Questionnaire for Matching	The Context-Adaptive Questionnaire aims at finding the matching cloud services with the least possible number of questions. It allows specifying requirements using a domain-specific business language in a user-centric manner. The questionnaire presents a set of questions that focus first on business process functional requirements and then on non-functional requirements.						The Context- Adaptive Questionnaire for Service Selection

https://adoxx.org/live/web/change2twin/downloads



The H2020 Project BIMERR: Focus on Organisational Model

Project Fact Sheet



















budimex



THE UNIVERSITY of EDINBURGH





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ferrovial agroman

We Deliver Intelligence



UCL

Funding: H2020-EU Project **Project Type:** *RIA* Start: 01.09.2019 End: 30.09.2022 Project Budget: 6 933 320 EUR

www.bimerr.eu



his project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No 820621

The Project Idea

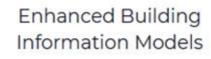
https://bimerr.eu/

THE PROJECT

OVERVIEW OF THE PROJECT

In a nutshell, BIMERR is related to the Building Information Modelling (BIM) and its main target are stakeholders from the AEC (Architecture, Engineering & Construction) field. The project has the intention to design and develop a new toolkit to support renovation stakeholders during the renovation process of existing buildings, from concept to delivery.

Mainly, it should comprise of various tools:







Decision Support System



Interoperability Framework









Use Case: Renovation of Building



Image: Ferrovial

Renovation Process Analysis & Tools



- To understand the renovation process from conception to delivery, extract opportunities to develop a digital twin by creating flexible process models that enable the renovation designer/planner to optimally schedule and simulate jobs based on custom objective functions
- To refine and re-purpose powerful process automation and workflow management tools for the construction domain in order to link the digital twin into the real-world, hence simulated processes become real world processes.
- To create tools for process simulation to estimate the impact of unpredictable factors, develop formal verifications and complex dependency analysis for the renovation process to provide the basics for a digital twin.
- To create a cross-layer monitoring framework evaluating close to real-time and simulated alternative process options so as to optimize cost, time, disruption, etc. in a continuous and – with respect to decision support – real time manner.



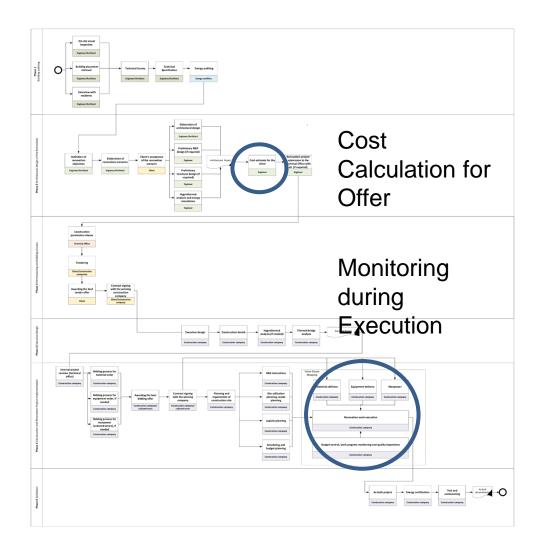
Image: BIMERR Consortium

This project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement no. 820621 Call identifier: LC-EEB-02-2018

When to use Process Management in Renovation



- Costs and times estimation to support "cost calculation" during the "architectural and design phase"
- 2. Preparation of simulation and measurement to support "budget control" during "construction renovation implementation"
- **3. Costs and times simulation** and measurement during "construction renovation implementation"
- **4. Continues Lessons Learned** and creation of Organisational Knowledge Base

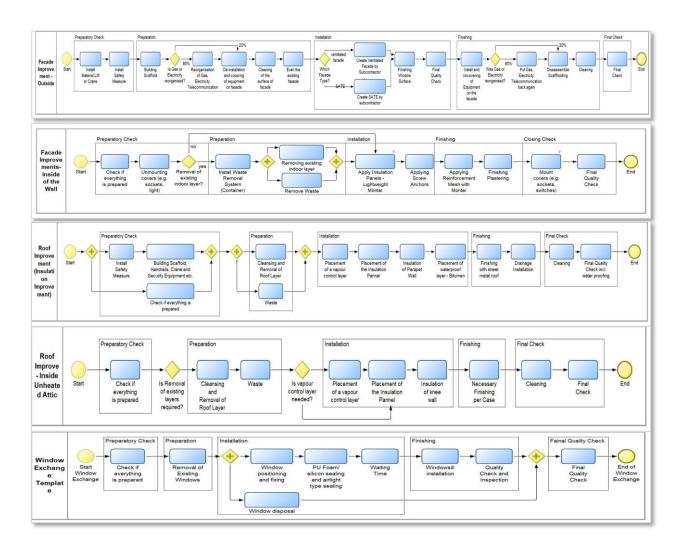


Renovation Processes



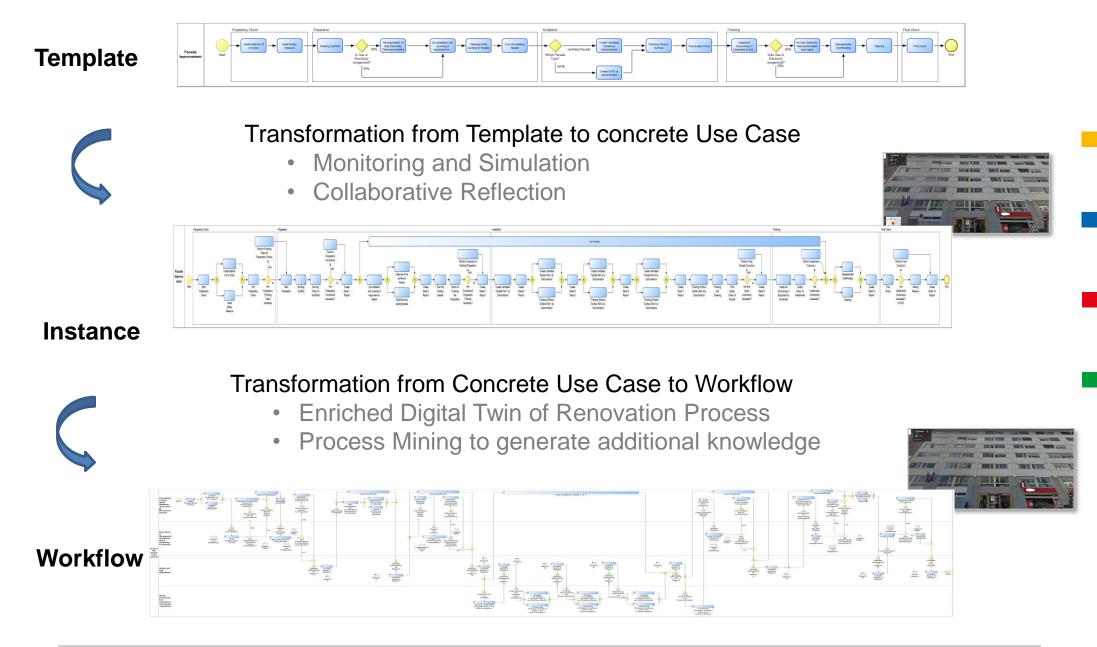
Model different renovation processes with enough abstraction to support all use cases

- Facade Improvements
 - Outside of the wall
 - Inside of the wall
- Roof Improvements
 - External insulation
 - Internal unheated attic
- Windows Exchange



From Template to Instance and Worklow





The H2020 EU-Project: BIMERR

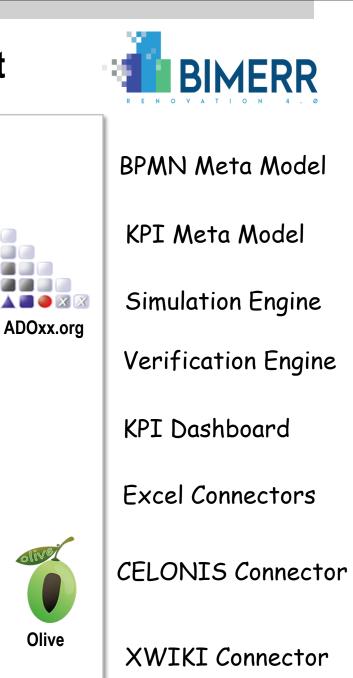


OMiLAB Innovation Corner: Default Setting



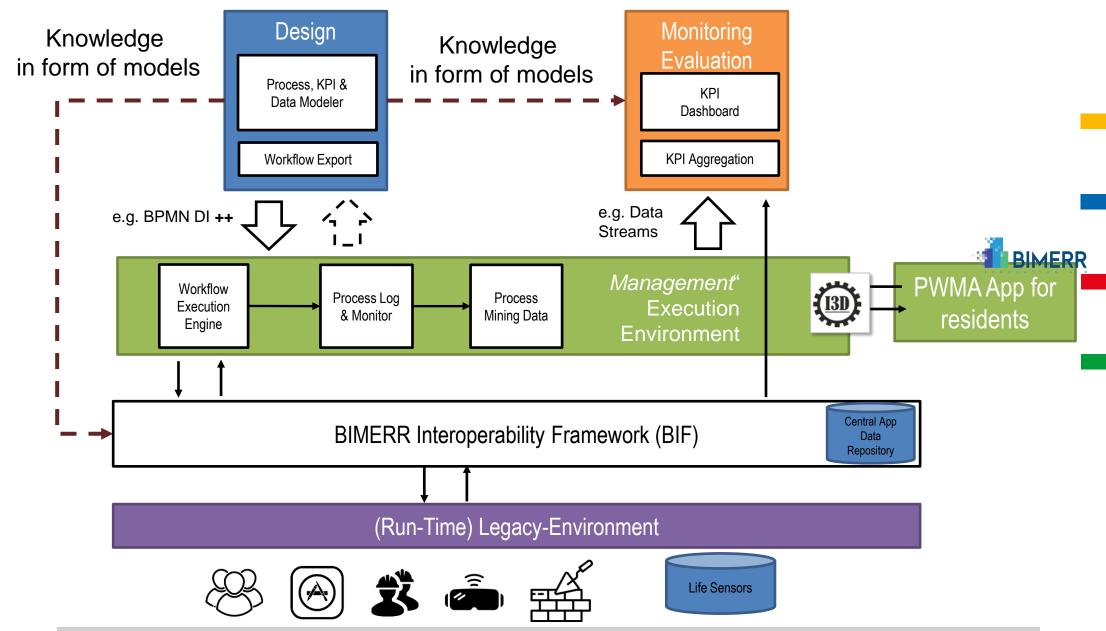
Meta Modelling and Microservice Environment

- For the design of the construction process, we used ADOxx with an imported BPMN library that is available at ADOxx.org
- ► For the simulation, we used the opensource petri-net based simulation service from ADOxx.org and extended it that it can read different parameters for each simulation run. We call this a token-based configuration of the simulation algorithm.
- For the monitoring, we used the opensource dashboard service from ADOxx.org and configured it that the dashboard can be used in the context of processes.
- For the mining, we use a third-party application called CELONIS and integrated it by exchanging log data and process information.
- For the process improvement we implemented a new service called Model-Wiki, that shares models via an XWIKI and enables co-operative evaluation of the models via comments from experts.



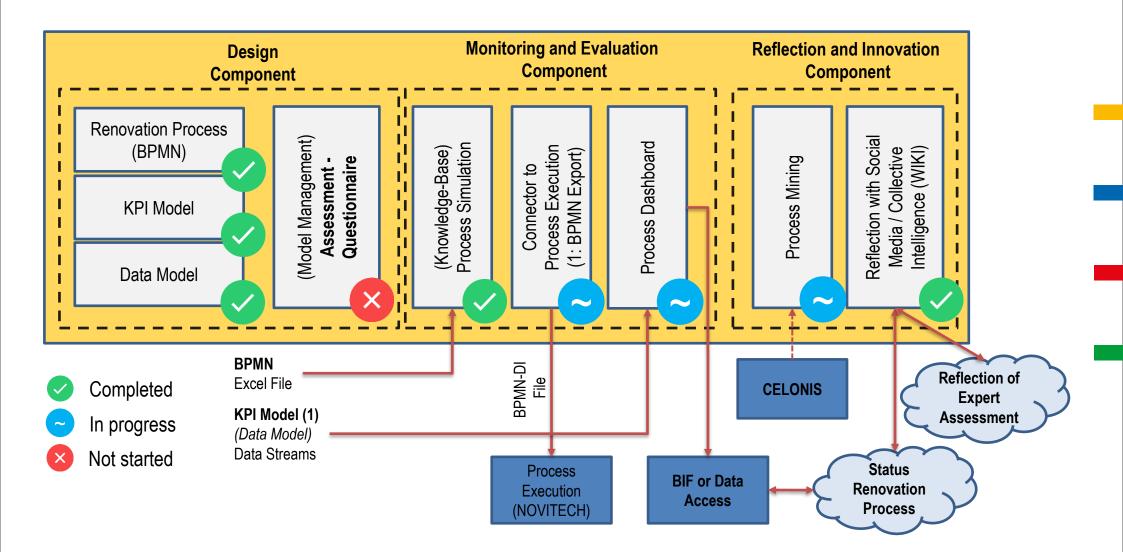
Renovation Process Analysis





Design Environment Components

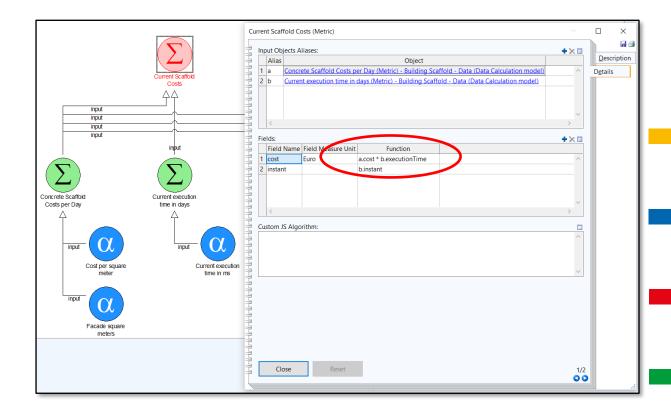




Data model - Current Scaffold Costs

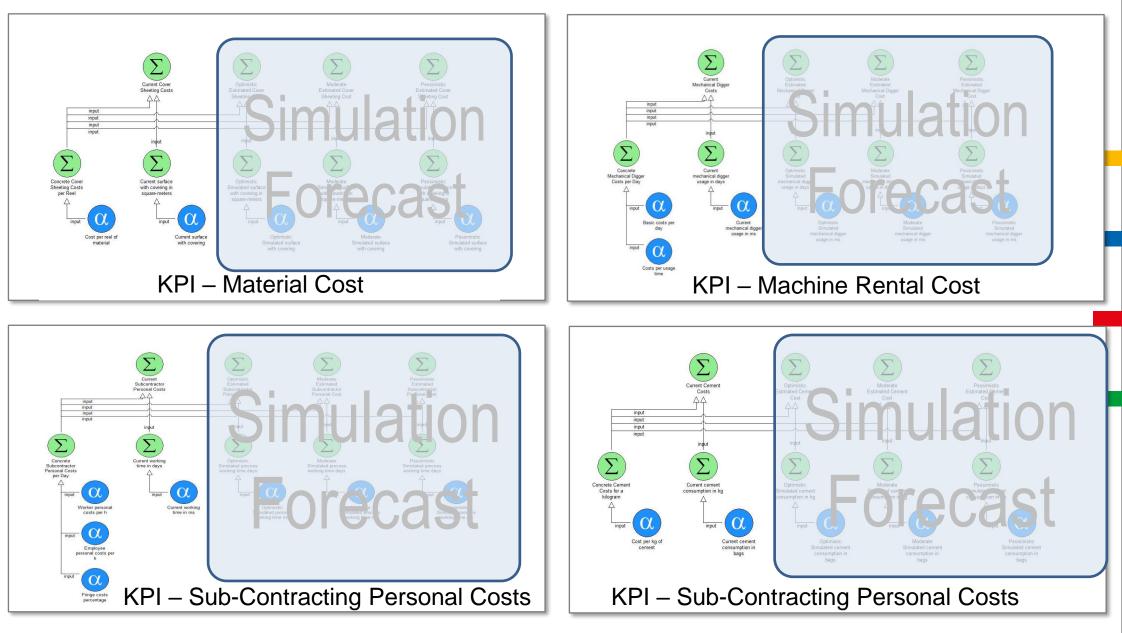


- Every Metric is calculated with a Function.
- Every function use aliases of required inputs
 - a) Estimated Scaffold Costs per Day
 - b) Current execution time in days
- ► Function: *a.cost* * *b.executionTime*
- Alpha indicators are responsible to get data from external sources
 - Excel file from simulation results
 - Used as inputs for Metrics



Different KPI Calculations for different Cost Types









OMiLAB Innovation Corner: Project specific Extension

- Knowledge-Based Simulation
- KPI Dashboard for Renovation Processes
- Model Wiki for Collaboration
- Process Mining for Improvement

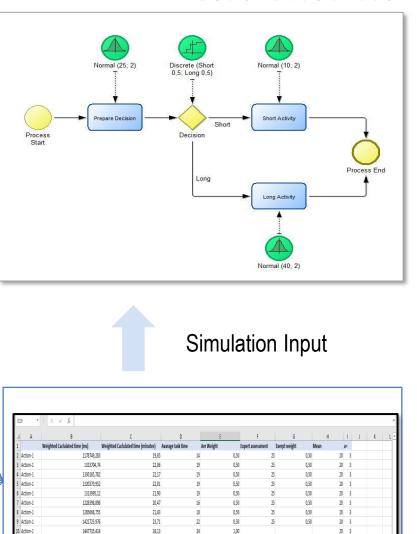
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Knowledge-Based Simulation of Renovation Process

Weighted Distribution Input

The input for e.g. "execution time" is the result of the combination of the normal distribution of all the inputs with respect of their weights

Input 1			0,4
Estimated Time			
Input 2			0,1
Weather Forecast			
Input 3			0,1
Cutomer payment problems			0,05
Input 4			0,03
Subcontractor failure			0,05
Input 5]		
Unknown issues			
Input 6]	\frown	0,3
Expert assessment			



1294992,448

21,58

1.00



20 3

Simulation of Renovation Process - Output





Process Modeller Dashboards Simulation Model Wiki xWiki Process Mining

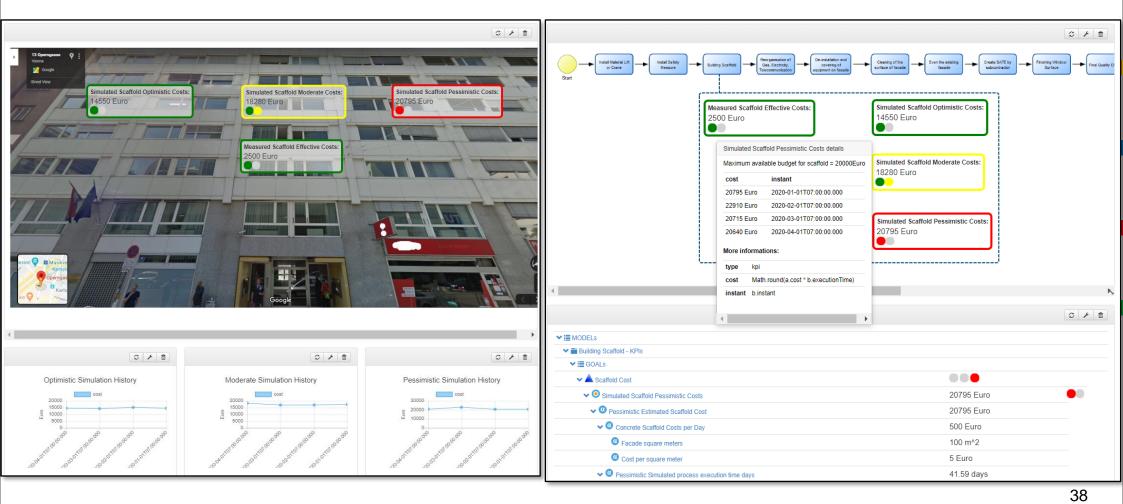
Please select the file containing the model to simulate and press the Simulate button. Supported file format is BPMN.

ase select the file containing the model to simulate and press if					Α	В	С	D		
A Facade Improvement Process.bpmn		📩 input-	put-moderate-dist1.xlsx Start				1 Run-1	Install Material Lift or Crane	2019-06-03T07:19:45.130	
							2 Run-1	Install Safety Measure	2019-06-03T07:42:02.710	1337697
							3 Run-1	Building Scaffold	2019-06-03T08:22:30.171	2427461
							4 Run-1	Reorganisation of Gas, Electricity, Telecommunication	2019-06-03T08:43:48.560	1278389
					5 Run-1	De-installation and covering of equipment on fasade	2019-06-03T09:06:48.813	1380253		
General results			Paths In	Paths Infos			6 Run-1	Cleaning of the surface of facade	2019-06-03T09:30:20.251	1411438
							7 Run-1	Even the existing fasade	2019-06-03T09:54:33.524	1453273
	Measure	Details			Path details		8 Run-1	Create SATE by subcontractor	2019-06-03T10:17:44.185	
							9 Run-1	Finishing Window Surface	2019-06-03T10:40:38.600	
Average Cost:	0.00				Id:	p.1	10 Run-1	Final Quality Check	2019-06-03T11:02:44.870	1326270
Max Cost:	0.0	Trace: t.1			Probability:	100.00%	11 Run-1	Install and Uncovering of Equipment on the facade	2019-06-03T11:24:47.257	
							12 Run-1	Put Gas, Electricity, Telecommunication back again	2019-06-03T11:49:55.457	1508200
Min Cost:	0.0	Trace: t.1			Is deadlocked:	false	13 Run-1	Dissassemble Scaffholding	2019-06-03T00:11:59.375	
							14 Run-1	Cleaning	2019-06-03T00:34:55.511	
Total Costs:	0.00						15 Run-1	Final Check	2019-06-03T00:57:16.136	
							16 Run-2	Install Material Lift or Crane	2019-06-04T07:19:39.540	
Average Executions Time: 00:024:20:31:23 Paths: p.1 V				17 Run-2	Install Safety Measure	2019-06-04T07:42:21.346				
							18 Run-2	Building Scaffold	2019-06-04T08:20:58.770	
Max Executions Time:	00:036:13:25:59	Trace: t.1					19 Run-2	Reorganisation of Gas, Electricity, Telecommunication	2019-06-04T08:43:31.618	
Min Executions Time:	00:033:20:56:20	T		Execution Time (hours)			20 Run-2	De-installation and covering of equipment on fasade	2019-06-04T09:06:46.347	
Min Executions Time.	00.033.20.30.20	Iface: t.1	896	Execution 1 mile (1	nours)	1	21 Run-2	Cleaning of the surface of facade	2019-06-04T09:28:54.801	
Total Executions Time:	00:138:20:18:29		768				22 Run-2	Even the existing fasade	2019-06-04T09:50:51.580	
							23 Run-2	Create SATE by subcontractor	2019-06-04T10:13:02.241	
Total Runs:	4		640				24 Run-2	Finishing Window Surface	2019-06-04T10:36:34.801	_
			512				25 Run-2	Final Quality Check	2019-06-04T10:57:37.205	
Total Traces:	1		384				26 Run-2	Install and Uncovering of Equipment on the facade	2019-06-04T11:18:38.772	
			256				27 Run-2	Put Gas, Electricity, Telecommunication back again	2019-06-04T11:39:17.552	
Total Paths:	1		128 -				28 Run-2	Dissassemble Scaffholding	2019-06-04T00:02:10.800	1372456
			0			0				
			0 +	p.1		0	p.1			

37

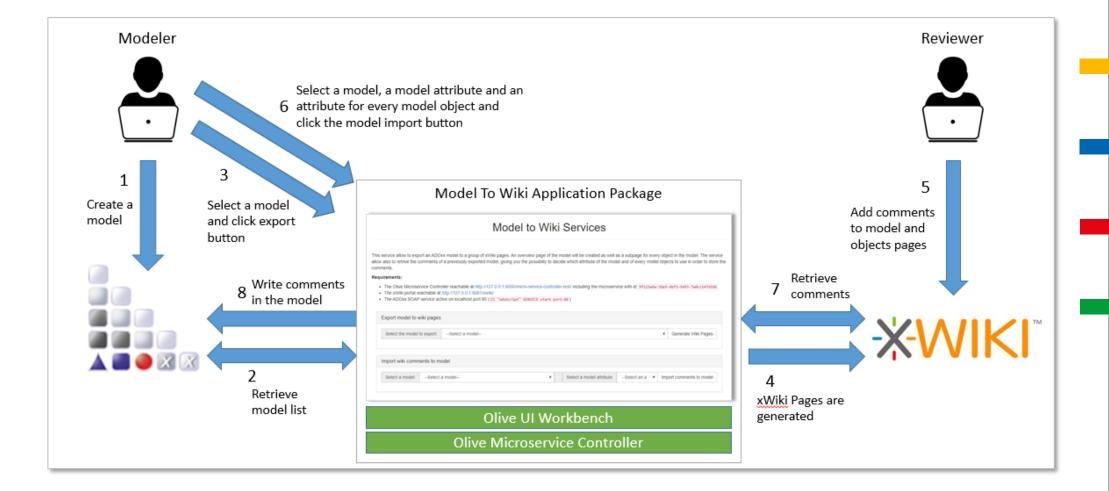
Monitoring and Simulation of Renovation Process





Collective Intelligence - Model Wiki scenario







Access to Results

BIMERF www.adoxx.org		e Download	Tutorial	Frequently Asked Questio	Develop		entation	Contact	
Overview	Downloads								
Groups	Items	Description	Technology	Version	Introduction Video	Technical Explanation Video	Slides & Docu- mentation	Download	
1. Process Design Tool									
	1.1 Renovation Process Design	Our process-oriented approach puts the renovation process in the centre in order to build a digital twin that is structured considering the renovation process model, and consists values according time stamps, cost calculations as well as additional domain-specific information that is provided by domain experts.	ADOxx 1.5 BMERR- Business Process Management for Renovation 4.0 (Based on ADOxx 1.5)	BIMERR 1.0_A1.5	Introduction of Renovation Process Modeling	Technical Explanation of Renovation Process Modeling	Renovation Process Design and Design Tools for Renovation Process	ADOxx 1.5 Platform and ADOxx 1.5 BPMNv1.01.abl	
	1.2 KPI Design	The Renovation process KPI design tool is an application build with AD0xx, a meta-modeling platform that allows to define your own meta-model and automatically generate the modeling environment for you accordingly it.	KPI Design Toolkit (Based on ADOxx 1.5)	BIMERR 1.0_A1.5	Introduction of KPI Modeling and Mapping Interoperability Framework	Technical Explanation of KPI Design and KPI Dashboard	Renovation Process and Key Performance Indicator (KPI) Design and Renovation Process KPI Design Tool	KPI Dashboard	
2. Process Simulation Tool									
	2.1 Knowledge Based Process Simulation	The simulation of a renovation process complements the monitoring by providing a forward-looking simulation of the renovation process and hence estimates the expected duration and execution time.	ADOxx 1.5 BIMERR- Design Component for Renovation 4.0 (Based on ADOxx 1.5)	BIMERR 1.0	Introduction of Simulation of Renovation Process	Technical Explanation of Simulation of Renovation Process	Knowledge- Based Process Simulation and Simulation of Renovation Process	Knowledge Based Model Simulation	
3. Process Mining Tool	_								
	3.1 Process Mining	Process mining is used to support the analysis and evaluation of business processes. Trends and patterns in the process data are interesting for the improvement of processes. Therefore, data mining algorithms are applied on the process data.	Integration of 3rd Party Tools	OLIVE2CELONIS _V0.1	Introduction of Process Mining of Renovation Process	Technical Explanation of Process Mining of Renovation Process	Process Mining and Process Mining of Renovation Process	NA	
4. Process Collaboration Tool									
	4.1 Process Model Wiki	The Model Wiki web application allow to generate XW/ki pages from any model in the ADOxx modeling environment and as soon as the pages are generated allow to import any existing comments in the wiki back to the model.	Model to Wiki Application	OLIVE2XWIKI _V0.1	Introduction of Model Wiki Application	Technical Explanation of Model Wiki Application	Process Model Wiki and Collaborative Reflection of Renovation Process	Model2Wiki	

https://adoxx.org/live/web/bimerr/downloads



The FFG-Project compIAI: Focus on Robot Interaction

Project Fact Sheet







BOC Asset Management GmbH www.boc-eu.com

JOANNEUM RESEARCH ROBOTICS www.joanneum.at/robotics

UNIVERSITY OF VIENNA – INSTITUTE of PHILOSOPHY https://philtech.univie.ac.at/

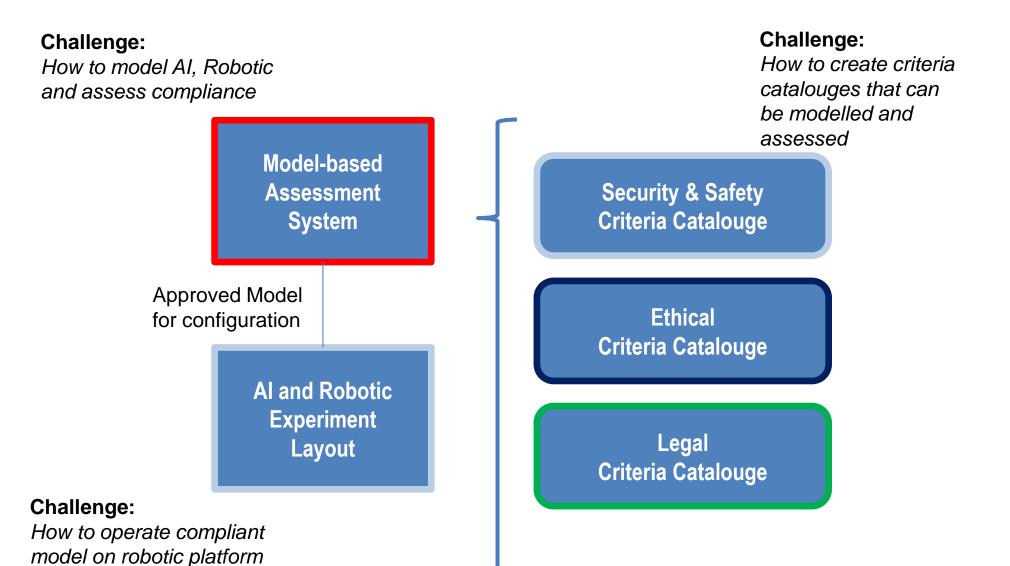
Johannes Kepler University Linz – Department for Criminal Law https://www.jku.at/institut-fuer-strafrechtswissenschaften/

Funding: FFG – Austrian Research Promotion Agency Project Type: Study Start: 01.02.2020 End: 31.01.2021 Project Budget: 241.678 EUR





Project: Idea



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The H2020 EU-Project: BIMERR



Use Case: Digital Supermarket

Possible Digital Applications in Retail



- Store Traffic Recognition
 - Observation and visualisation of store traffic in order to better place expensive premium products or introduce new products.
- In-Store Concierge
 - Mobile robots guide customer to find the right product. e.g. Lowe's
- In-Store Voice Commerce and Consultancy
 - Consultation and advertisement of products
- Automatic Check-Out Shopping Cart
 - Products get automatically scanned and checked-out when put into the shopping cart, complementary
 products are automatically suggested on screen,
- Smart Building
 - Access Management using biometric data
 - Thief Detection using smart cameras to detect thieves
 - Hazard Management using cameras to detect broken products or wet floors
 - Power Management using sensors for energy efficiency
- 24h employee free Shop
 - Cashier less shop that has open 24 / h

Based on innovation talk "AI in Retail" at Retail Austria at 24.01.2020 from enlite.AI

Selected Challenge for Use Case Experiments



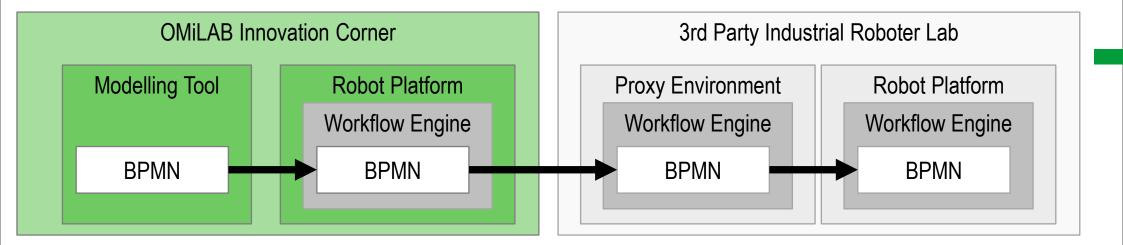
Robot Arm

- Al: Image Recognition & decision
- Al-Technology: Convolutional Neuronal Network and Rules
- Meta Model: BPMN, Flowchart, DMN
- Goal: Flexibilization and Compliance
- Mobile Platforms
 - Al: Task Allocation
 - Al-Technology: Multi Agent Systems
 - Meta Model: Goal Model, DMN, incl. semantic for optimisation
 - Goal: Optimization
- Cooperative Human Robotic Assembly Scenario
 - Al: Sensor & Context Interpretation
 - Al-Technology: Rule-based Systems
 - Meta Model: Petri Net, DMN, incl. semantic lifting
 - Goal: Safety

The H2020 EU-Project: BIMERR



OMiLAB Innovation Corner: Default Setting

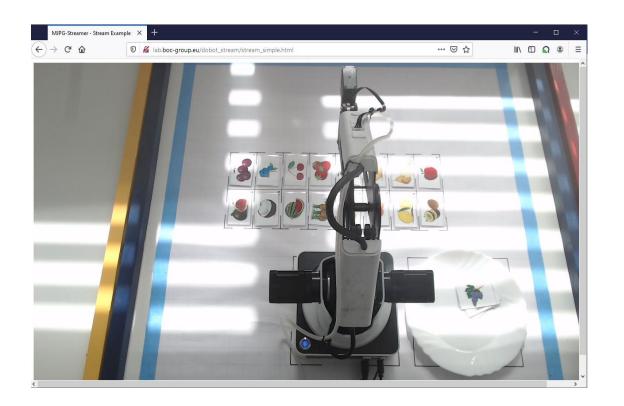


OMiLAB Default Setting



Live-Stream to Dobot Magician in BOC-OMiLAB Innovation Corner:

https://lab.boc-group.eu/Dobot_Magician_1_onboard/

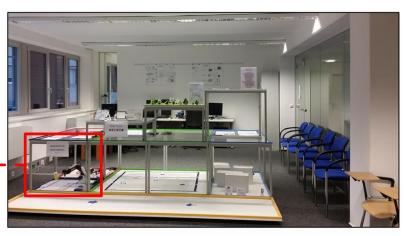


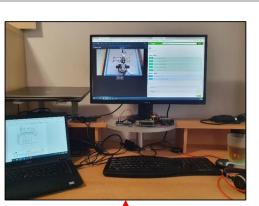
- The pre-packaged Dobot Magician was used to demonstrate the robot arm.
- The corresponding IoT Adapter –
 Raspberry-Pi and corresponding SW–
 Tomcat Web-Application, Dobot-Magician interfaces.
- The pre-installed Modelling Toolkit Bee-Up is used for modelling the Petri-Net, the Flow Chart and the BPMN processes that accesses the IoT-Adapter.
- A third-party workflow engine was used.
- + "Reservation and Virtual Access Service" to externally access the Dobot Magician

OMiLAB: Reservation and Virtual Access Service



- BOC OMiLAB-Innovation Corner: <u>http://olive.innovation-laboratory.org/lab-reservation-service/</u>
- Deploying "Reservation and Virtual Access Service" for local testing: https://git.boc-group.eu/olive/lab-reservation-fast-deployment-package/-/releases
- Integration "Reservation and Virtual Access Service" in your Modelling Tool using Bee-Up as sample: <u>https://git.boc-group.eu/olive/lab-reservation-beeup-integration</u>
- Deploying "Reservation and Virtual Access Service" for Production: https://git.boc-group.eu/olive/lab-reservation-service
- Improving Source Code of "Reservation and Virtual Access Service": <u>https://git.boc-group.eu/olive/lab-reservation-service-docker</u>



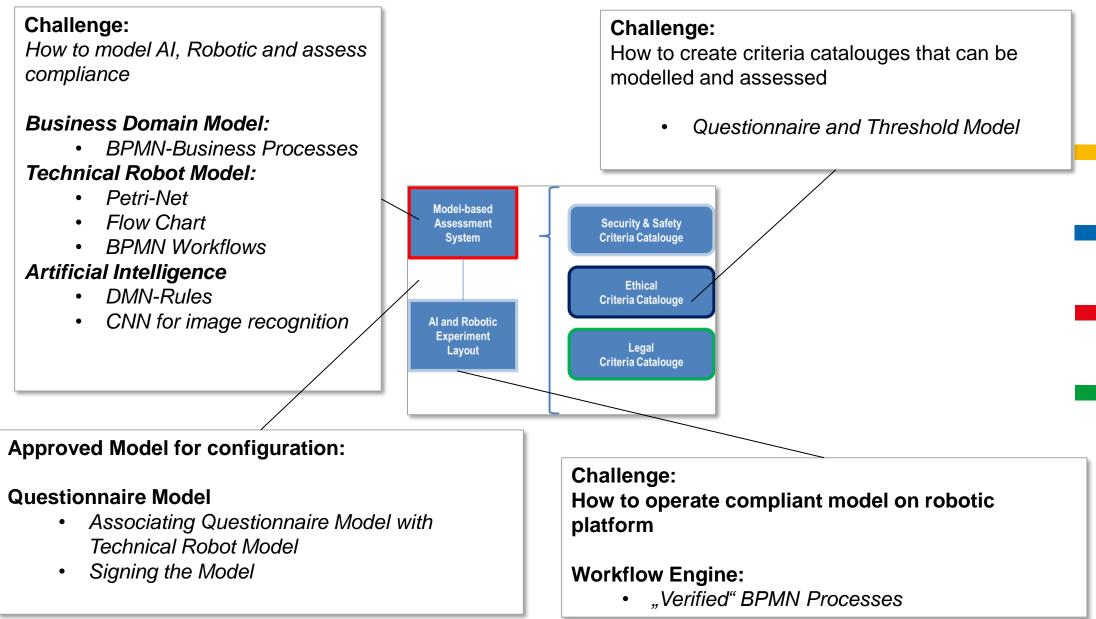


Remote Connection



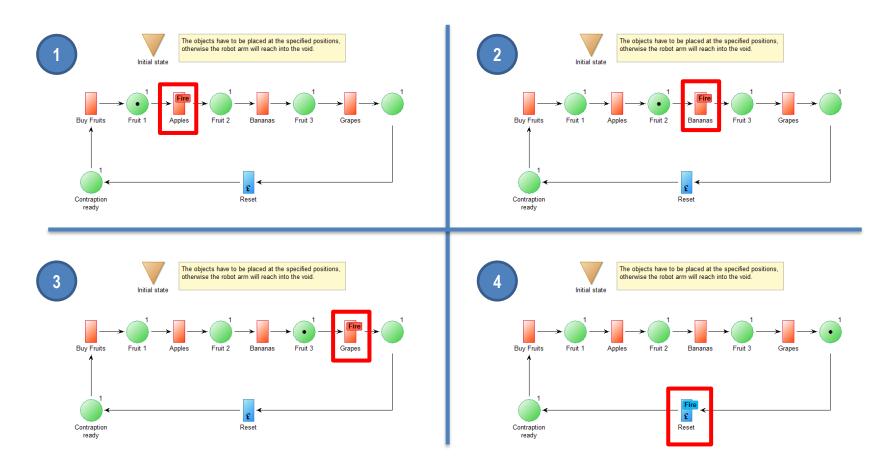
Project: Idea





Pick-and-Place Assembly Fixed Sequence described with Petri-Net



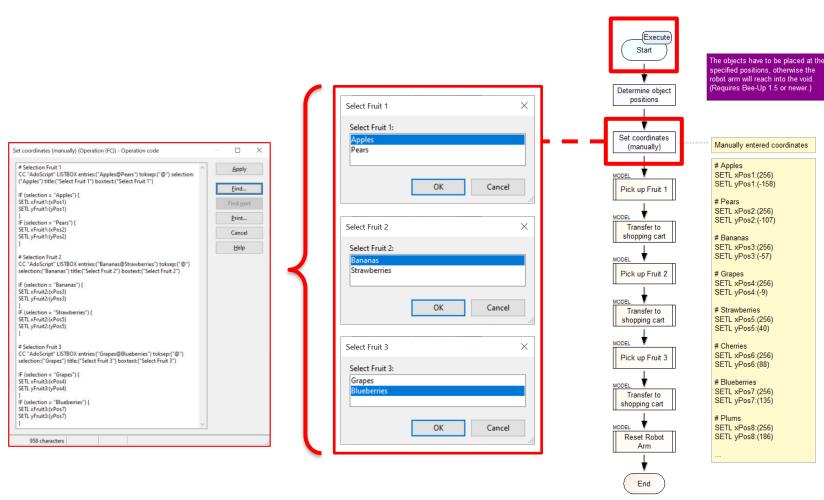


Characteristic:

- Fixed Sequence
- Robot-Arm API interaction is implemented in transistions
- Orchestration is manually performed by user

Pick-and-Place Assembly Variable Sequence described with Flow Chart

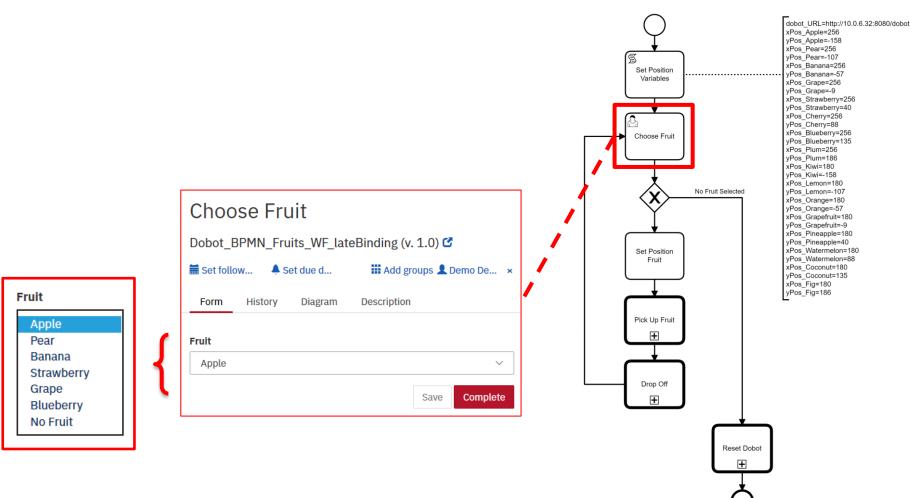




Characteristic:

- Fixed Sequence with variable "Picks"
- Robot-Arm API interaction is implemented in sub-processes
- Orchestration is manually performed by user

Pick-and-Place Assembly Adaptive and Variable Sequence described with BPMN



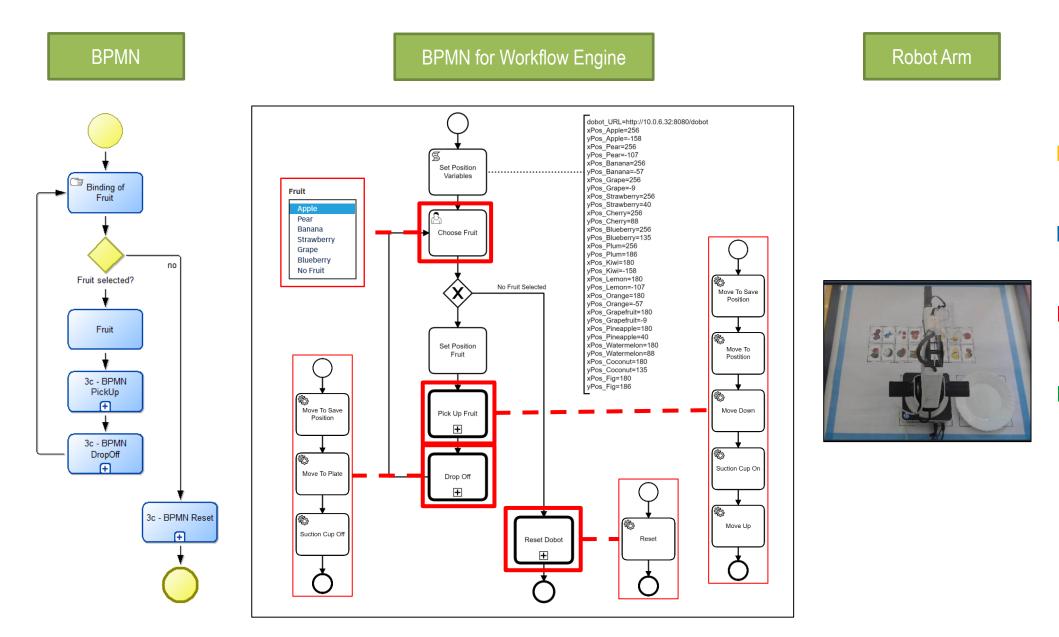
Characteristic:

- Adaptive Sequence with variable "Picks"
- Robot-Arm API interaction is implemented in sub-processes
- Orchestration is automatically performed by Workflow Engine

comp

"Smart" Workflows for Robots using BPMN







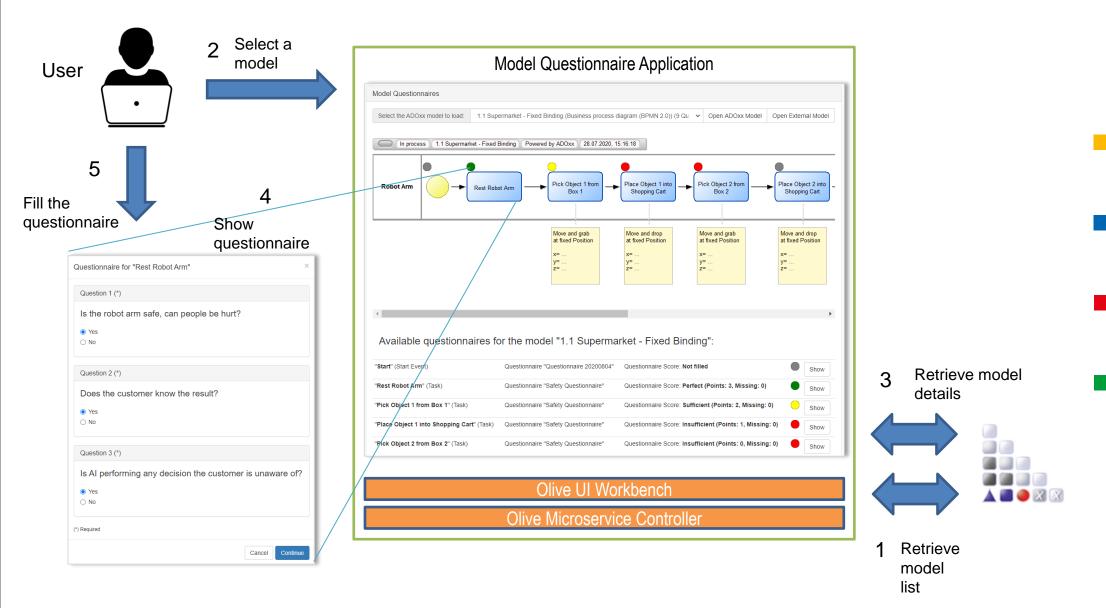


OMiLAB Innovation Corner: Project specific Extension

- Questionnaire Model
- Approval of Workflow
- Signing Worfklow

Assessing a workflow using questionnairs



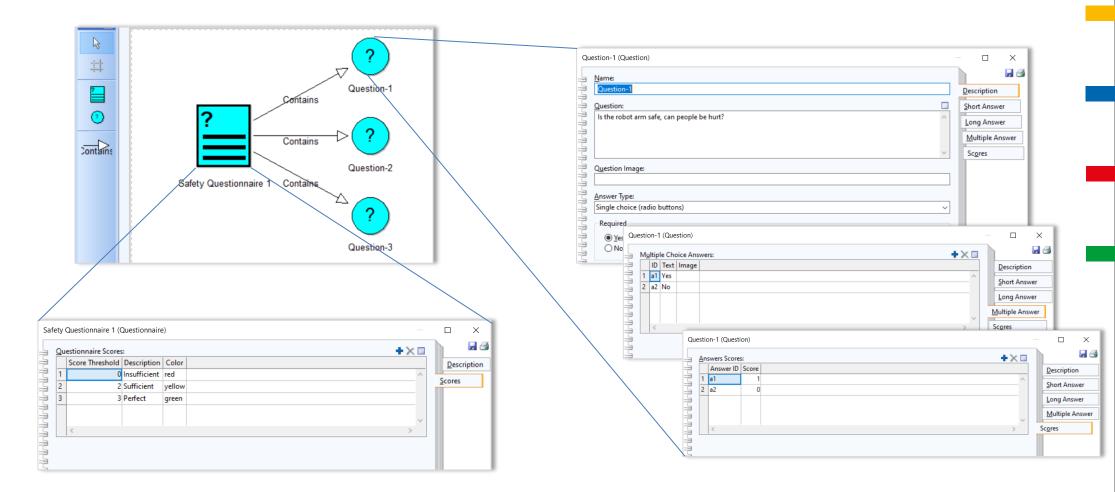


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Model a Questionnaire



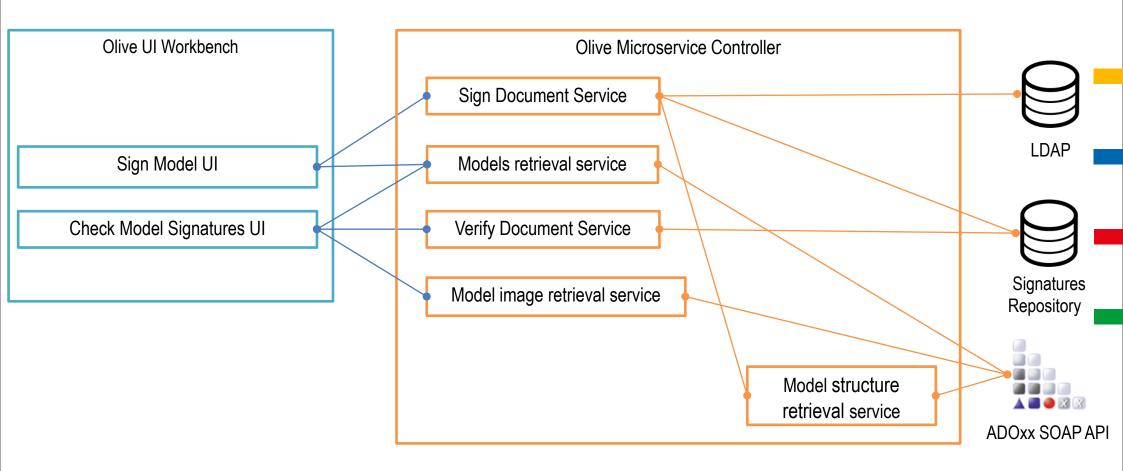
- Questionnaires are modelled and questions are references
- There are different types of questions, and each answer corresponds with a score
- Finally the score defines if there is a red, yellow, or green flag for the questionnaire



Signing and Verifying Models (1)



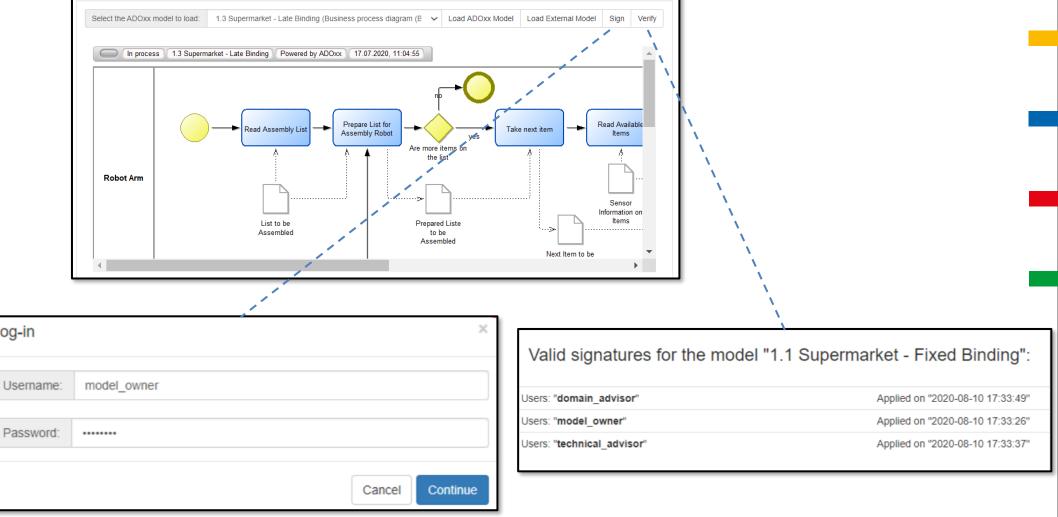
An Architecture Overview



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Log-in

Sign	ing and Verifying Models (2)
User I	nteraction
	Model Signature







Access to Results

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Overview	Downloads							
Groups	Items	Description	Technology	Version	Introduction Video	Technical Explanation Video	Slides & Docu- mentation	Download
2. Sample Models to smartly Operate a Robot Arm		showing different kinds of interaction with the robot arm: (a) manual interaction or (b) interaction via a workflow engine using three different modelling languages: (i) Petri- Net, (ii) Flowchart, (iii) BPINN.						
	2.1 Processes with fixed bound resources	A starting setup is provided, introducing the three different modeling languages - (0) Petri- Net, (ii) Flowchart, (iii) BPMN - and how they interact with the robot arm. Those models introduce also the different abstraction layers that can be observed when interacting with a robot.				Process with fixed binding using Petri Net and Process with fixed using Flowchart and Process with fixed binding using BPMN	Processes with Fixed Binding of resources using different Modelling Approaches	Sample Models of Processes with Fixed Binding of Resources (OMLAB and Sample Models of Processes with Fixed Binding of Resources (OMLAB external)
	2.2 Processes with pre binding of resources	In addition to the process with forde bound resources, those sample models introduce two actions where A is needed. (1) a sensor identifies which resources are available. (2) a knowledge base decides, which resources to select. Both AI interactions are simulated with manual interactions by the modeller to explain where to interact with AI. Smart sensors or decision making is introduced before the process starts.				Process with pre binding using Petri Net and Process with pre binding using Flowchart and Process with pre binding using BPMN	Processes with Pre Binding of resource using different Modelling Approaches	Sample Models of Processes with Pre Binding of Resources (OMIAB and Sample Models of Processes with Pre Binding of Resources (OMIAB external)
	2.3 Processes with late-binding of resources	In addition to the process with pre-binding of resources, this late-binding introduces now a time issue, where the sensor information and the decision making needs to be performed during execution.				Process with late binding using Petri Net and Process with late binding using Flowchart and Process with late binding using BPMIN	Processes of Late Binding of Resources using different Modeling Approaches	Sample Models of Processes with Late Binding of Resources (OMILAB internal) and Sample Models of Processes with Late Binding of Resources (OMILAB

https://adoxx.org/live/web/complai/downloads



Reflection and Next Steps

Reflection and next Steps



Lessons Learned

- business model creation can be supported
- assessment of innovations and the selection of promising innovation to be put into practice is assisted
- keeping the momentum of innovation within a heterogeneous workforce including digital natives and digital immigrants is supported vie the model-based approach
- digitizing of real world into a digital world are key challenges when introducing digital innovation.

Open Questions?

- What is a digital organisation? If everything can be virtual, what are the key components of an organisation, and how can those key elements be configured?
- Is the digital transformation different from previous changes? Industry is under continues transformation and hence capable to adapt to new circumstances, but is the digital transformation special compared to previous changes?
- How to transform the current workforce into a digital workforce? Digital natives and digital immigrants are both needed for the benefit of a digital organisation. But how to manage such teams and how to identify the needed capabilities?
- What is a global digital ecosystem? Organisations know how to act in global ecosystems, but what is different in a digital globalism?



We thank you for your attention!

For further questions please contact:



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